

PLAYER NAME _____

CHARACTER NAME _____

ORIGIN _____

CLASS _____

Position Die

Lvl

BACKSTORY _____ Expended

Invoke: Roll with advantage on one saving throw of your choice.

MEMORY _____ Expended

Invoke: Roll with advantage on one check of your choice.

DRIVE _____ Expended

Invoke: Reroll one failed check or saving throw of any kind.

STRENGTH Mod

DEXTERITY Mod

CONSTITUTION Mod

ARMOUR CLASS

Base Position _____ / _____ Max Current

Combat Position _____ / _____ Pool Current

POSITION

Lvl x Die POSITION DICE

Dex Mod INITIATIVE

Base: 30ft SPEED

INTELLIGENCE Mod

WISDOM Mod

CHARISMA Mod

Armour Equipped

Name AC

Weapons Equipped

Name Attack Damage

Properties & Special Ability

SAVING THROWS

Strength

Dexterity

Constitution

Intelligence

Wisdom

Charisma

PROFICIENCY BONUS

PASSIVE PERCEPTION

10 + Perception

Shield Equipped

Name AC

Weapons Equipped

Name Attack Damage

Properties & Special Ability

SKILLS

Prof.	Exp.		
<input type="checkbox"/>	<input type="checkbox"/>	Acrobatics	DEX
<input type="checkbox"/>	<input type="checkbox"/>	Animal Handling	WIS
<input type="checkbox"/>	<input type="checkbox"/>	Arcana	INT
<input type="checkbox"/>	<input type="checkbox"/>	Athletics	STR
<input type="checkbox"/>	<input type="checkbox"/>	Deception	CHA
<input type="checkbox"/>	<input type="checkbox"/>	History	INT
<input type="checkbox"/>	<input type="checkbox"/>	Insight	WIS
<input type="checkbox"/>	<input type="checkbox"/>	Intimidation	CHA
<input type="checkbox"/>	<input type="checkbox"/>	Investigation	INT
<input type="checkbox"/>	<input type="checkbox"/>	Medicine	WIS
<input type="checkbox"/>	<input type="checkbox"/>	Nature	INT
<input type="checkbox"/>	<input type="checkbox"/>	Perception	WIS
<input type="checkbox"/>	<input type="checkbox"/>	Performance	CHA
<input type="checkbox"/>	<input type="checkbox"/>	Persuasion	CHA
<input type="checkbox"/>	<input type="checkbox"/>	Religion	INT
<input type="checkbox"/>	<input type="checkbox"/>	Sleight of Hand	DEX
<input type="checkbox"/>	<input type="checkbox"/>	Stealth	DEX
<input type="checkbox"/>	<input type="checkbox"/>	Survival	WIS

Right Hand Ring Equipped

Name Name Attack Damage

Special Effect

Properties & Special Ability

Ammo

Left Hand Ring Equipped

Name Name Attack Damage

Special Effect

Properties & Special Ability

Ammo

EQUIPMENT

Special Ability

Title Value/Uses

SOULS

Held Banked

Next Level: _____

BLOODIED ABILITIES



Spellcasting Ability

- Strength
- Dexterity
- Constitution
- Intelligence
- Wisdom
- Charisma

Spell Lists

- Miracles
- Sorcery
- Pyromancy

Attunement Slots

____ /

Max

SPELLCASTING

Spellcasting Modifier Proficiency Bonus Other

_____ + _____ + _____ =

SPELL ATTACK

Spellcasting Modifier Proficiency Bonus Other

8 + _____ + _____ + _____ =

SPELL DC

Catalysts

Equipped

Name	Damage
Properties & Special Ability	

Equipped

Name	Damage
Properties & Special Ability	

Equipped

Name	Damage
Properties & Special Ability	

Equipped

Name	Damage
Properties & Special Ability	

MAGIC EQUIPMENT

Equip

SPELL					<input type="text" value="Slots"/>	<input type="text" value="Cost"/>	<input type="text" value="Current"/>	<input type="text" value="Effect"/>
Level	Duration	Range	Cast Time	Casts				

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SPELL BOOK